

Expressive Arts

Create a Playground Game

Choose one:

- a playground game for Victorian children
- a playground game for children of the future

Think about:

- what children would play with
- how many players can join
- where the game would be played

Create your game by:

- drawing it
- writing simple rules
- acting it out with someone at home

Be ready to:

- explain how the game works
- say why children would enjoy playing it

Bring your game idea to school to share.

Numeracy

My School Timetable

Create a timetable showing:

- your school day or
- a school day long ago

Include:

- times
- lessons
- breaks

Bring it to school to share.

Language, Literacy and Communication

Reading for Meaning

Read a book, leaflet or online text about:

- school
- learning
- children

Tell an adult:

- one new thing you learned
- one word you didn't know before

Bring the word to school and explain what it means.

Health and Wellbeing

What Makes a Good School?

Talk to someone at home about:
what makes school a happy and safe place

Write down or draw:

3 things that help children feel happy at school

Bring it to school to share.

Science and Technology

Build a School Choose one:

- a **Victorian school**
- a **school of the future**

Build your school using:

- LEGO
- blocks
- **Minecraft**

Think about:

- classrooms
- where children learn
- what makes the school special

Humanities

School Then and Now

Talk to an adult (parent, grandparent or carer) about
what school was like when *they* were young.

Ask them about:

- lessons
- rules
- classrooms

Draw a picture **or** write a few sentences about what you
find out.

Bring it to school to share.